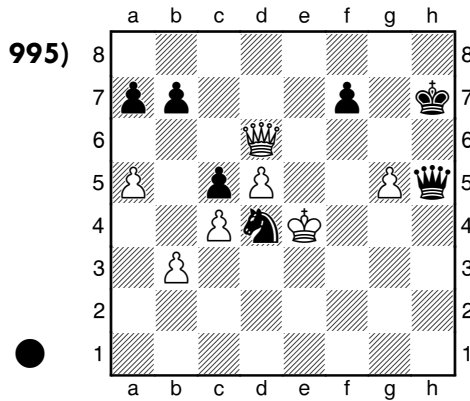
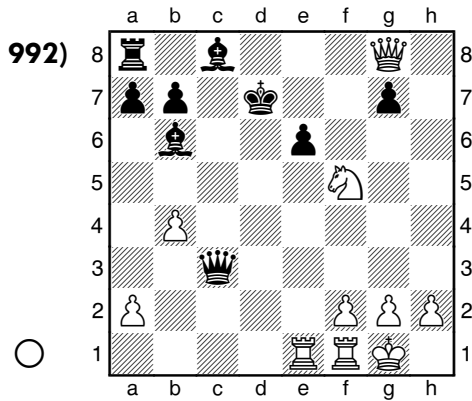
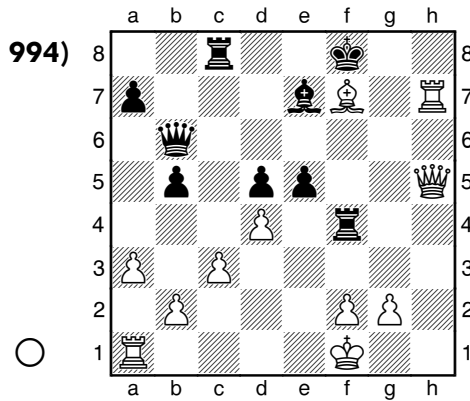
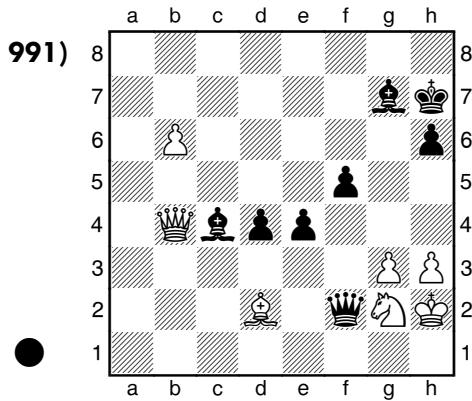
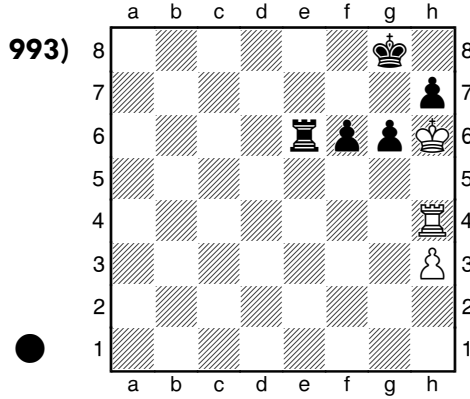
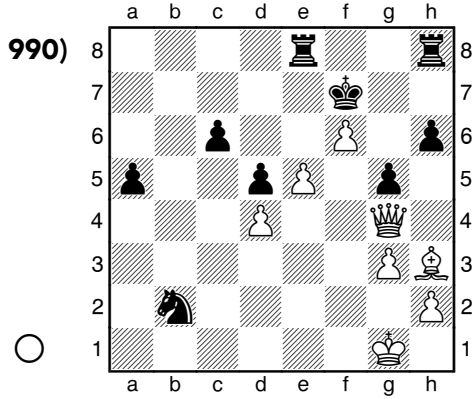


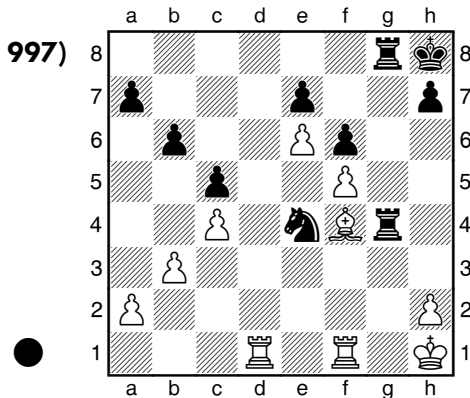
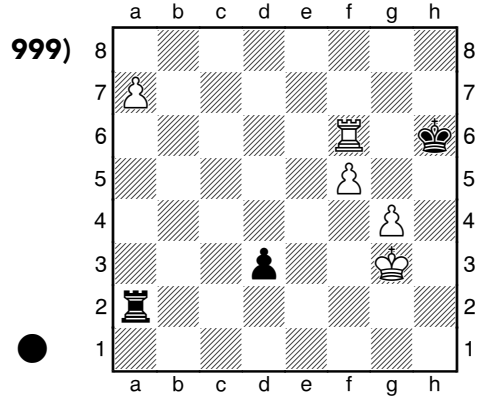
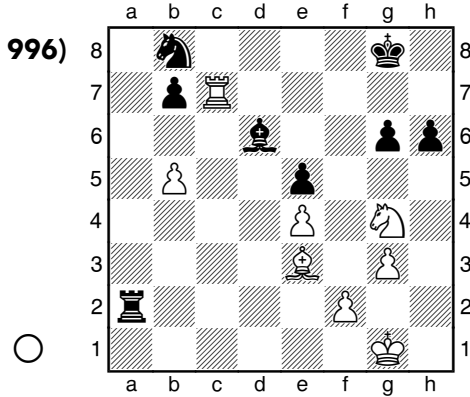
Jouez comme Petrossian

Besoin d'un indice ? Voyez page 199.

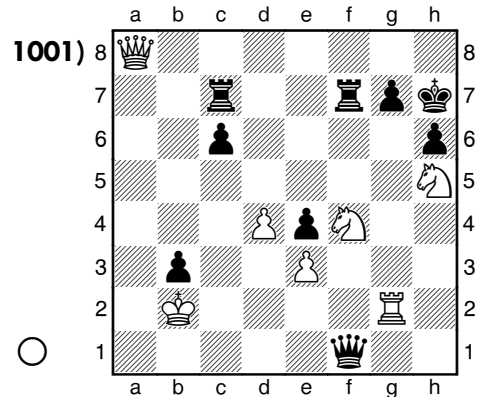
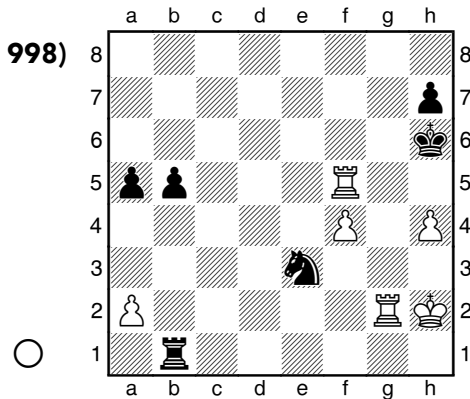
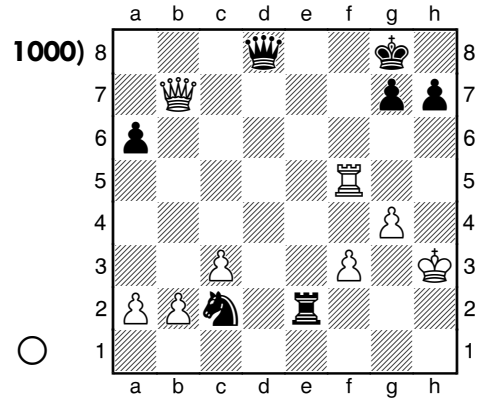


Jouez comme Petrossian

Besoin d'un indice ? Voyez page 199.



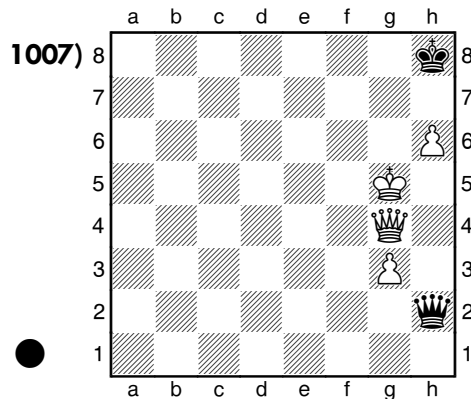
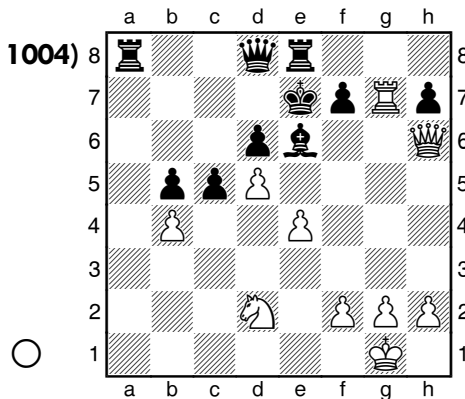
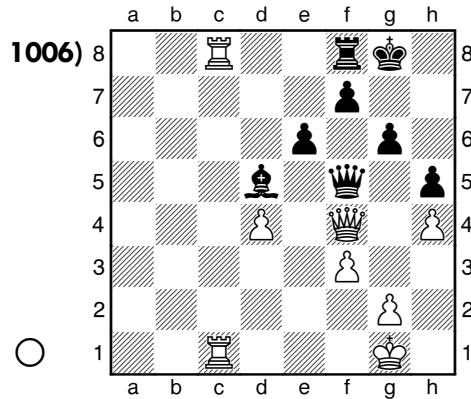
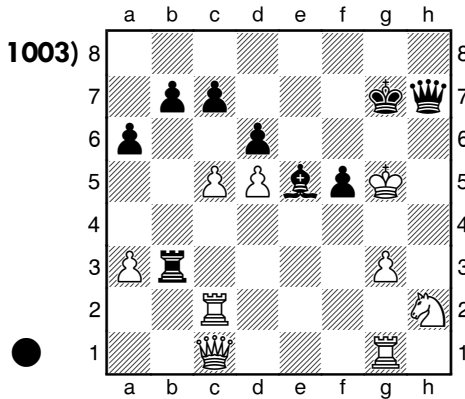
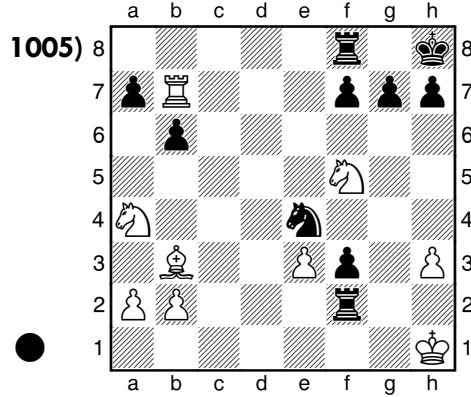
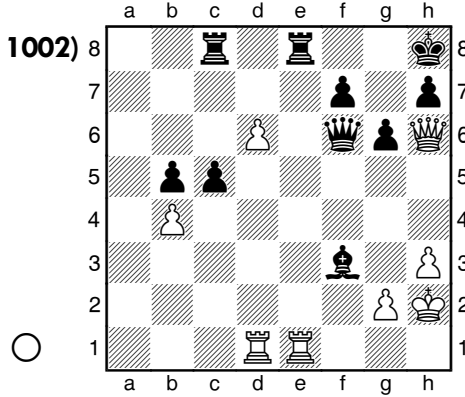
Que pensez-vous d'un coup comme 1...♔g5 ?



Les Noirs ont fait une fourchette en e3.
Avez-vous peur ?

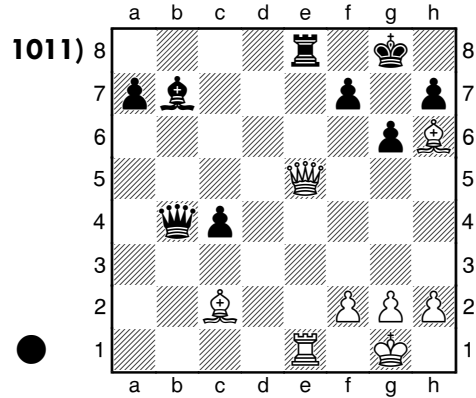
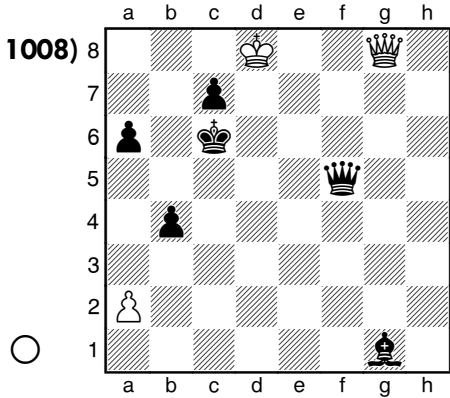
Jouez comme Spassky

Besoin d'un indice ? Voyez page 199.

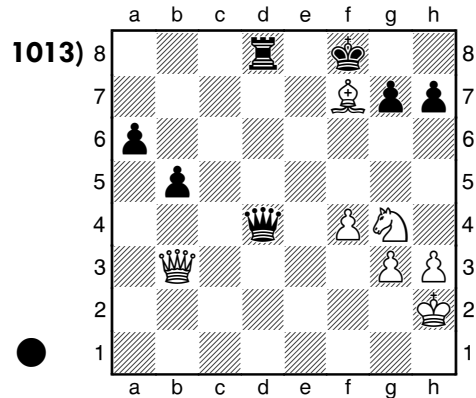
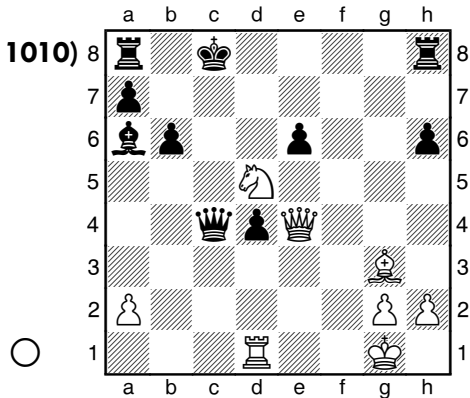
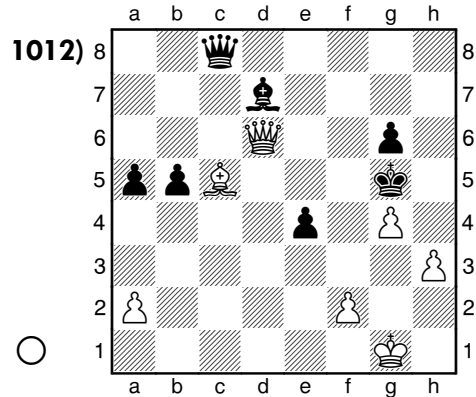
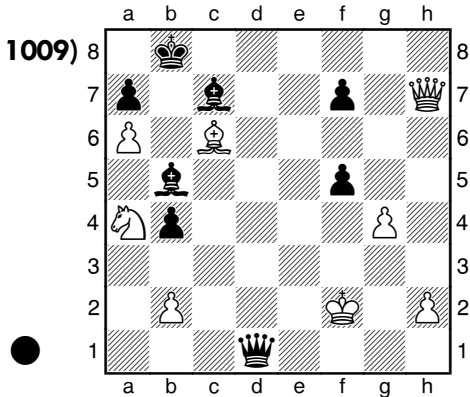


Jouez comme Spassky

Besoin d'un indice ? Voyez page 199.



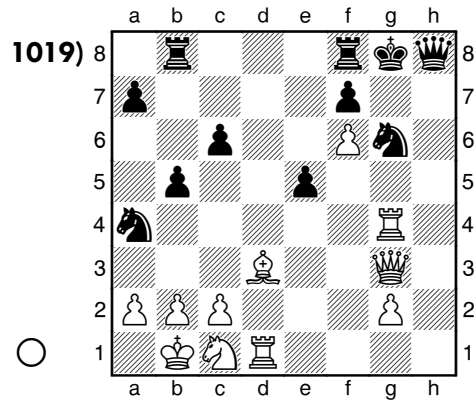
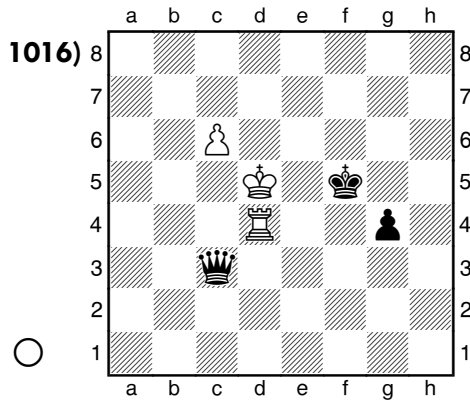
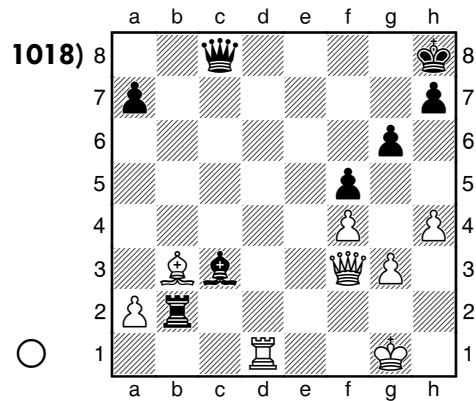
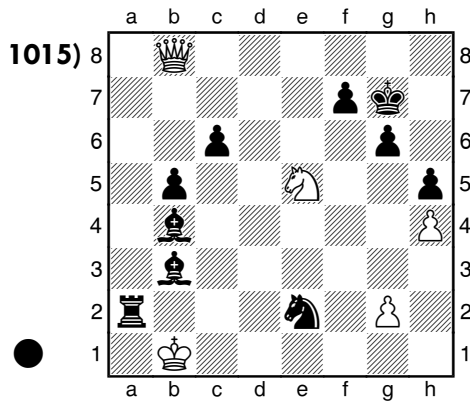
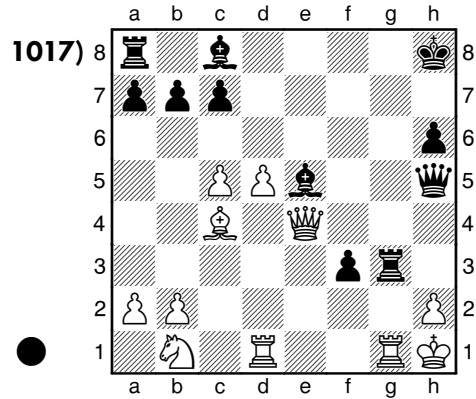
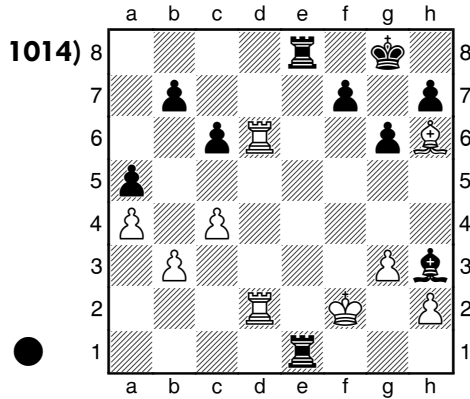
La Dame blanche peut-elle prendre le Fou ?



Indices

- 990)** *Mat sur les cases blanches.*
- 991)** *Mat en deux coups.*
- 992)** *Mat en deux coups.*
- 993)** *Les Blancs peuvent-ils garder la Tour sur la colonne h ?*
- 994)** *Mat en trois coups.*
- 995)** *Mat en deux coups.*
- 996)** *Mat en deux coups.*
- 997)** *Etouffons !*
- 998)** *Rien à craindre, les Blancs matent en trois coups.*
- 999)** *On se fait mater. Comment ?*
- 1000)** *Mat du couloir.*
- 1001)** *Le pion et la Tour noirs contrôlent la case f6.*
- 1002)** *Une astuce tactique élémentaire.*
- 1003)** *Mat en deux coups.*
- 1004)** *On exploite un clouage.*
- 1005)** *Puisque le Cavalier noir ne peut pas aller en g3, il va aller en...*
- 1006)** *Au lieu d'échanger les Dames, allez plutôt discuter avec le Roi.*
- 1007)** *Deux pions de moins, pas de mat en vue...*
- 1008)** *Il faut demander au Roi blanc.*
- 1009)** *Mat en deux coups (deux solutions).*
- 1010)** *Mat en trois coups.*
- 1011)** *Rayon X.*
- 1012)** *Mat en deux coups.*
- 1013)** *Mat en quatre coups. Ce n'est pas impossible à trouver.*

Jouez comme Fischer



Que pensez-vous de 1.♖c4 pour attaquer la Dame ?